**INTERNATIONAL ORGANIZATION FOR STANDARDIZATION**

**ORGANISATION INTERNATIONALE DE NORMALISATION**

**ISO/IEC JTC 1/SC 29/WG 03 MPEG SYSTEMS**

**ISO/IEC JTC 1/SC 29/WG 03 N1616**

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| **Title** | **Technologies under Considerations on Scene Descriptions** |
| **Source** | **WG 03, MPEG Systems** |
| **Status** | **Approved** |
| **Serial Number** | **25590** |

More detailed TuC is provided in the attached PDF. The PDF is created based on the project <http://mpegx.int-evry.fr/software/kondrad/sd-tuc>

The source of TuC are:

# Extensions

**= Extension of relationship information between MPEG SD nodes**

Source: https://git.mpeg.expert/MPEG/Systems/SceneDescription/MPEG-Contributions/-/issues/935[m74108]

# Codec Support

**= Dynamic mesh support in scene description**

V-DMC is considered for future Amendment

**= Support for multi-view video and multi-channel audio sources**

Source: https://git.mpeg.expert/MPEG/Systems/SceneDescription/MPEG-Contributions/-/issues/794[m71320]

**= On the support of immersive codec application in MPEG-SD**

Source: https://git.mpeg.expert/MPEG/Systems/SceneDescription/MPEG-Contributions/-/issues/879[m73419]

# Interfaces

**= Supporting Multiple Viewers in the Media Access Function**

Source: http://mpegx.int-evry.fr/software/MPEG/Systems/SceneDescription/MPEG-Contributions/-/issues/242[m58510]

# Interactivity framework

**= Mapping interactivity to Khronos extension**

Source: https://git.mpeg.expert/MPEG/Systems/SceneDescription/MPEG-Contributions/-/issues/843[m72365]