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Description automatically generated ISO/IEC JTC 1/SC 29/WG 6 N0087

**ISO/IEC JTC 1/SC 29/WG 6**

**MPEG Audio Coding Convenorship: US**

**Document type:** General

**Title:** MPEG-I Immersive Audio CfP Document Set

**Status:** Approved

**Date of document:** 2021-07-16

**Source:** ISO/IEC JTC 1/SC 29/WG 6

**Expected action:** None

**Action due date:** None

**No. of pages:** 2 (including cover page)

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**Committee URL:** https://isotc.iso.org/livelink/livelink/open/jtc1sc29wg6

**INTERNATIONAL ORGANIZATION FOR STANDARDIZATION**

**ORGANISATION INTERNATIONALE DE NORMALISATION**

**ISO/IEC JTC1/SC29/WG6, MPEG AUDIO CODING**

**ISO/IEC JTC1/SC29/WG6 N0087**

**July 2021, Virtual**

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| **Title** | **MPEG-I Immersive Audio CfP Document Set** |
| **Source** | **WG 6, MPEG Audio Coding** |
| **Status** | **Approved** |
| **Serial Number** | **20668** |

The MPEG-I Immersive Audio Call for Proposals (CfP) issued at the at 3rd WG 6 meeting, April 2021. A full understanding of all aspects of the CfP requires that proponents study all of the documents listed in the tables below. The documents are available in phases, with the first set available from the 3rd WG 6 meeting (April 2021), a second set available from the 4th WG 6 meeting (July 2021) and the final document on the logistics for conducting the subjective test to be available from the 5th WG 6 meeting (October 2021).

Proponents must also be aware that in the zip archive for N0086, MPEG-I Immersive Audio Documentation for the Audio Evaluation Platform, Version 1, there is a PDF document instructing proponents on how to use the Max External API for their renderer submission.

The set of documents that support the MPEG-I Immersive Audio Call for Proposals are listed in the following tables.

**Issued at 3rd WG 6 meeting (Apr 2021)**

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| **Title** | **WG 6 No.** |
| MPEG-I Immersive Audio Architecture and Requirements | 28 |
| MPEG-I Immersive Audio Encoder Input Format | 54 |
| MPEG-I Immersive Audio Augmented Reality Listener Space Description Format | 55 |
| MPEG-I Immersive Audio Call for Proposals | 56 |

**Issue at 4th WG 6 meeting (Jul 2021)**

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| **Title** | **WG 6 No.** |
| MPEG-I Immersive Audio CfP Supplemental Information, Recommendations and Clarifications, Version 1 | 83 |
| MPEG-I Immersive Audio Test and Evaluation Procedures | 84 |
| MPEG-I Immersive Audio Core Experiment Methodology | 85 |
| MPEG-I Immersive Audio Documentation for the Audio Evaluation Platform, Version 1 | 86 |

**Issue at 5th WG 6 meeting (Oct 2021)**

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| **Title** | **WG 6 No.** |
| MPEG-I Immersive Audio Subjective Test Logistics | TBD |